



CURRICULUM VITAE

Pablo López Soriano

Biography

Writing about myself in 3rd person feels weird



TL;DR

Pablo was born on April 6th of 1988 in the city of Elche, Spain. As a teenager he was passionate about films and animation, while forging a love for science and video games. Now he freelances as 3D animator and explores the lands of science communication through video games.

It's the year

2000

It doesn't sound futuristic anymore



Now! *

2017

incredible, right?

THE FUTURE

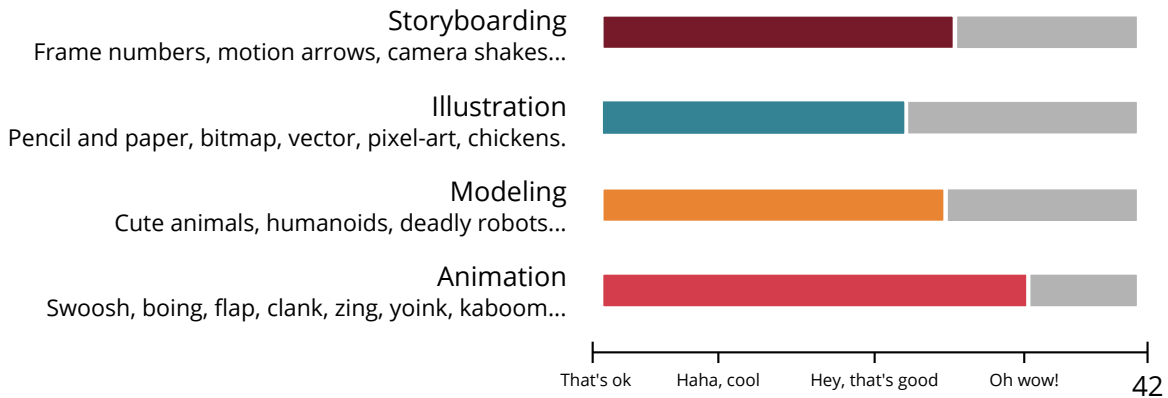


* The question is still open, I won't ever grow up!

* Time not to scale, This graph uses weird space-time mechanics.

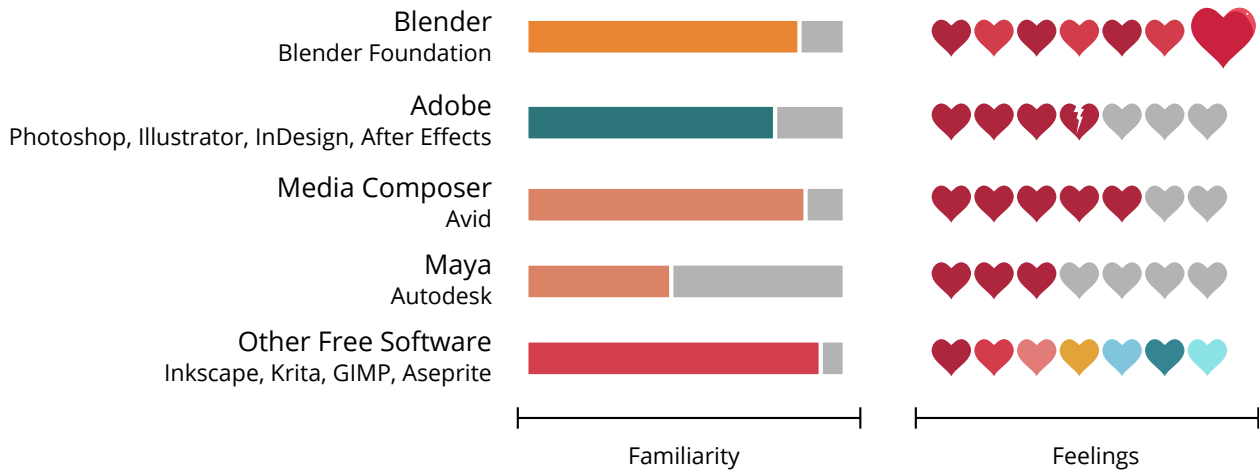
Animation skills

One of the passions of my life. For real.



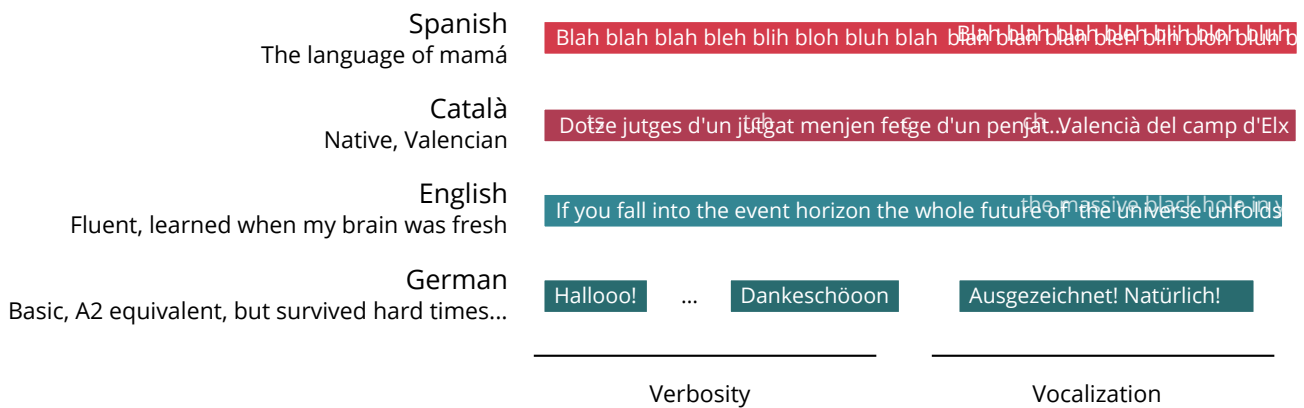
Software

"Tools do not create art, but the artist does." (Yeah, wait for some good AI)



Languages

I do like to speak



CONTACT INFORMATION

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